

Dark Ages Font Mods

Overview

DOOM: The Dark Ages uses Slug Fonts to render in-game text.

To get a list of all slug font files, use **Atlan Resource Extractor** to extract resources of type `slug_font`

To load your custom slug font:

1. Get your desired font file (a .ttf or a .otf)
2. Download the Slug Font Demo at <https://sluglibrary.com/> and use it to convert your font file to a .slug
3. Rename your .slug to the name of the font resource you want to replace. You can leave the file extension as .slug, as the mod loader will ignore it.

For English Characters:

1. UI text uses `slug_font/cantoria_regular` and `slug_font/cantoria_semibold`.
2. Subtitles use `slug_font/calibri`

Many of the custom HUDs introduced in Dark Ages also have their own dedicated font files.

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