Load Battlemode Maps

> See **Commands (CMD)** for additional help.

Skip BATTLEMODE Intro

Load the following command from the Main Menu.
It automatically skips the intro podium event. Replace **1** with **0** (or restart DOOM Eternal) to revert the change.

```
pvp_skipreadyup 1
```

BATTLEMODE Maps

The `loaddevmenuoption` command allows the host player (and their party of 2 or 3) to immediately load into a BATTLEMODE map with their currently selected character and loadout in the lobby.

Load Dev Menu Option

Map Name	Console Command
Forsaken (Sentinel City)	`loaddevmenuoption devmenuoption/pvp 0 1`
Tundra (Cultist Base)	`loaddevmenuoption devmenuoption/pvp 2 1`
Armageddon (Super Gore Nest)	`loaddevmenuoption devmenuoption/pvp 3 1`
Extraction (Mars)	`loaddevmenuoption devmenuoption/pvp 4 1`
Celestial (Urdak)	`loaddevmenuoption devmenuoption/pvp 5 1`
Torment (UAC Facility)	`loaddevmenuoption devmenuoption/pvp 7 1`
Penance (Hell)	`loaddevmenuoption devmenuoption/pvp 8 1`
Corrosion (Blood Swamps)	`loaddevmenuoption devmenuoption/pvp 9 1`

Stronghold (Immora)	`loaddevmenuoption devmenuoption/pvp 10 1`

> Options 1 and 6 do not load a map.

Map (Single Player Only)

Alternatively, the `map` command can be used to quickly load into any map as a Slayer while in the main menu.
However, this does not load party members into the same map.

Map Name	Console Command
Celestial (Urdak)	`map game/pvp/pvp_bronco/pvp_bronco`
Corrosion (Blood Swamps)	`map game/pvp/pvp_darkmetal/pvp_darkmetal`
Penance (Hell)	`map game/pvp/pvp_deathvalley/pvp_deathvalley`
Tundra (Cultist Base)	`map game/pvp/pvp_inferno/pvp_inferno`
Forsaken (Sentinel City)	`map game/pvp/pvp_laser/pvp_laser`
Torment (UAC Facility)	`map game/pvp/pvp_shrapnel/pvp_shrapnel`
Stronghold (Immora)	`map game/pvp/pvp_sideswipe/pvp_sideswipe`
Armageddon (Super Gore Nest)	`map game/pvp/pvp_thunder/pvp_thunder`
Extraction (Mars)	`map game/pvp/pvp_zap/pvp_zap`

> Hostile fodder will indefinitely spawn in all arenas.

> To exit a map, simply leave the game.

See Also

- **How to Play Multiplayer Mods**

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