idTarget_Show

> An entity that will show the listed entities when activated.

Usage

```
entity {
	entityDef example_target_show_eternal {
	class = "idTarget_Show";
	expandInheritance = false;
	poolCount = 0;
	poolGranularity = 2;
	networkReplicated = false;
	disableAIPooling = false;
	edit = {
		flags = {
			noFlood = true;
		}
		spawnPosition = {
			x = 13;
			y = -76;
			z = -5;
		}
		targets = {
			num = 1;
			item[0] = "func_dynamic_vista_example";
		}
		reuseable = true; // if false, this target will be single use
	}
	}
}
```

See Also

- **idTarget_Hide**

Created 2021-09-12 14:03:05 PDT by elizabethany
Updated 2024-03-03 14:16:29 PST by Alby