

idTarget_Show

An entity that will show the listed entities when activated.

Usage

```
entity {
  entityDef example_target_show_eternal {
    class = "idTarget_Show";
    expandInheritance = false;
    poolCount = 0;
    poolGranularity = 2;
    networkReplicated = false;
    disableAIPooling = false;
    edit = {
      flags = {
        noFlood = true;
      }
      spawnPosition = {
        x = 13;
        y = -76;
        z = -5;
      }
      targets = {
        num = 1;
        item[0] = "func_dynamic_vista_example";
      }
      reuseable = true; // if false, this target will be single use
    }
  }
}
```

See Also

- [idTarget_Hide](#)

